



# ST 2110 From Theory to Reality

Andreas Lattmann CTO

tpc Switzerland AG



IP SHOWCASE THEATER AT NAB – APRIL 8-11, 2019

















## The 3 Typical Reactions When I say IP is ready TODAY



ah really, cool?! Please show me; would be great but **vendors typically overpromise and don't talk about the problems** *that's why I present here our strategy and our experiences* 





hmm – maybe – but **it's too expensive, too complicated** to build and maintain and simply I do not have personnel for it *fair points – let's look into these in more detail* 

fine – but I hope I will be retired when it hits my company...
great plan – please share how you do and finance it and I will follow up



**COC** 

## **SDI** vs **IP Core** ~256<sup>2</sup> UHD / 1024<sup>2</sup> HD

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#### News-, Sports- and Technology Building





#### Project Perimeter of "Metechno"





#### Project Perimeter of "Metechno"





#### Metechno Technology - Full-IP SMPTE 2110

#### AV Signal Transport in the News-, Sports- & Technologycenter will be Full-IP

- In-house SMPTE 2110
- External Connections via SMPTE 2022
- SDI Peripherals via Gateway No hybrid SDI Infrastructure

#### Why now?

- Committment to Project and Company Goals → Flexibility, Scaleability, future-proof
- Benefits of the «greenfield approach»
- Risks are getting smaller (AIMS, SMPTE 2110 standard approved, AMWA)

#### **Benefits for operation**

- Get your signals easier
- Process optimization and automation





## The Core Format for HD & UHD

VIDEO ()) AUDIO 01100 10101 METADATA

ST 2110-10 System Timing ST 2110-20 Uncompressed Video ST 2110-21 Traffic Shaping Uncompressed Video ST 2110-22 Compressed Video Essence ST 2110-30 PCM Audio ST 2110-31 AES3 Transparent Transport ST 2110-40 Ancillary Data ST 2022-08 Integration with ST 2022-6



#### Metechno Technology - Full-IP SMPTE 2110 Decision Process

Summary of what evolved in the last year

Update risks and chances of the Full-IP decision

Metechno internal assessment

External assessment (EBU)

# **CERTIFICATION**





## UHD-1 HDR

- Length: 16.5 m; 54ft
- With: 2.5/5.6m; 8.2/18.4ft
- Weight: 39t; 165k lb
- Power: 2 x CEE 63
- Up to 24 UHD-Cameras
- 288 Audio Channels (5.1)
- HD/UHD opt. HDR

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#### Technical Overview UHD-1 HDR





#### **IP** Concept

No SDI or AES Router  $\rightarrow$  Full IP Backbone

Compared to SDI: ~184x184 UHD Videomatrix

Extensions can be made easy

SDI / AES3 Sources via Gateways to ST 2110

Full IP to EPIC Multiviewer

COTS Network but Datacenter Class

Non-Blocking Network Architecture (Building will be Blocking!)

Uncompressed Video (up to 12GBit/s)

"Proxy" Generation of each source  $\rightarrow$  Orchestrator switches i.e. Proxy to Multiviewer

No IS-04 or IS-05 in the Truck  $\rightarrow$  More than 50k Multicast IP-Adresses!



## Redundancy

- What if a Switch Fails?
- What if the Optics Fail?
- What if a cable Fails?
- ST 2022-7 Redundancy
  - Send Two Copies
  - On *Two Interfaces*
  - To **Two Switches**
  - Join and Receive from both
  - Packet-by-packet merge
  - Also used for all parts of SMPTE ST 2110!





## ARCHITECTURE





## The «MATRIX»

- 11 Tb/s max throughput
- 108 x 100GE ports (x2)

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 In theory: 1000 x 1000 UHD (if fully loaded)





**CUC** 

#### Gateways

- Signal Processing and Format conversion will be made with Imagine Selenio<sup>™</sup> Network Processor
- Interfacing from 4x 3GBit SDI / 12 Gbit SDI / SMPTE 2022-6 / NAT to 100GBit/s SMPTE 2022 and vice versa
- 4 independent Processor blocks per unit
- Generates "Proxy" while processing to IP





## SNP processor personalities (modes of operation)

#### **SYNCHRONIZER**



- HD/3G/UHD over ST 2110
- Supports 2SI (UHD)
- Video Proc Amp
- Audio Proc/Shuffle

#### **UHD REMAP**

- SQD-SDI UHD
- SDI/IP Gateway
- UHD Over ST 2110
- Video Proc Amp
- Audio Proc/Shuffle

#### HD PROXY

1080i Version of Processed UHD Signal

#### HDR PROCESSING

**CONVERSION** 

Video Format Conversion

HD/3G <-> UHD

Video Proc Amp

Audio Proc/Shuffle

- SDR-HDR
- SLog3, KLG, PQ



#### Experiences with UHD1 HDR

Realtime Network runs stable and solid

No Capacity or Bandwidth issues

Due to Elementary Streams

- Latencies i.e. A/V Runtimes need attention again but are stable and predictable
- Gateways have to modes: Low-Latency or Sync-Mode (like Framestore)
- Audio Mixes are available in the Network in different Timebases

No Embedding or De-Embedding anymore

– Virtualised Embedding in the Orchestrator, Maximum of Flexibility in Audio Handling

Multiviewer Flexibility

 Every Audio / Videosource can be routed to every Monitor, no fixed connection from Multiviewer to Monitor



#### Experiences with UHD1 HDR

PTP

- Not stable in the beginning
- PTP is less stable than Blackburst or Tri-Level-Sync
- No problems if you stay in IP but Wander if you convert to SDI

**Directors Experiences** 

– No negative feedback because of IP but positive feedback due to the higher flexibility

Training

- Basic Network training for all Operators
- Super-Users have deeper training
- i.e. IP-Address Conflicts can be solved from normal Operator
- Couple of unicorn's (Hybrid of IP, Audio, Video Experts)





#### Experiences with UHD1 HDR

UHD and HDR

- Soccer Europa league and Champions league  $\rightarrow$  UHD SDR
- Cultural Events like Ballets or Concerts  $\rightarrow$  UHD HDR
- Other Productions mainly 1080i/25 SDR

**HDR Experiences** 

- HDR is more challenging for Vision-Engineers
- We have the SONY Workflow: Matching in SDR
- Master-Controller is controlling the HDR
- Clear and strict Workflows are necessary

Focus Control of Cameras

– Again more challenging than in HD

Graphics.....

Audio System.....

Umbrella Monitoring.....















Vision Mixers.....







#### Conclusion

IP in ST 2110 works in reality

Expected flexibility fulfilled

Format agnostic approach works

No IP-Experts needed in production  $\rightarrow$  Change is possible and not as hard

Compromises (Gateways) in the truck, much less in the building

Experiences are very helpful for the planning  $\rightarrow$  IP-Lab

Close relationship to manufacturers is needed

Very motivated Employees!







## Thank You

Andreas Lattmann, tpc Switzerland AG

Andreas.Lattmann@tpcag.ch

+41 58 135 00 77



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